

2015 4 Year Old Bitty League Baseball

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2015: 4 Year Old Bitty League Baseball Program



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2015 Points of Emphasis:

- 1. <u>Uniforms</u> The Greensboro Parks and Recreation Department will provide each team player with a t-shirt and cap. This uniform should be worn during all games.
- 2. Registration fees will be collected per player.
- 3. Each team will have a maximum of 12 players on a roster.
- 4. Only the Head Coach and authorized assistant coaches may be in the dugout.
- 5. All coaches must submit and pass the background check before being allowed to coach.
- 6. The Greensboro Parks and Recreation Department will place players based on their zip codes and residence.
- 7. Coaches playing an unauthorized player will be immediately suspended for no less than one (1) year without an appeal.
- 8. No player refunds will be given after the meet and greet meeting.
- 9. All batters will hit off the batting-tee. An adult coach needs to be in the tee area to place the ball on the tee when the batter is ready to hit. Kids are not allowed to place the ball on the tee.
- 10. Game Length: 3 innings or 55 minutes. All batters will bat each inning.
- 11. Coaches are responsible for the safety of their players at all times.
- 12. Warm-ups are only allowed before games.

The league coordinator or his representative will act as the field supervisor during the games.

BITTY LEAGUE BASEBALL LEAGUE COACHES CORNER

Philosophy: Bitty Ball is for boys and girls age 4 years of age. The program is designed to teach fundamental skills in a non-competitive environment while emphasizing fun through a five game schedule.

- All children are required to wear their jersey and cap while on the field for safety purposes. (Name on inside of cap)
- Head Coaches should wear their assigned cap and jersey. Assistant coaches should wear their cap to recognize by staff and parents.
- Kids are only allowed to use "T" bats.
- NO sliding into bases will be allowed!! (safety)
- All kids must stay behind the coach located at the <u>pitchers rubber</u> until the ball is hit.
- NO catching position will be used.
- Assign a parent for dug-out duty, on-deck circle, and all bases.
- Coaches are encouraged to move children around in the field areas to allow them an opportunity to field a ball.
- Encourage the kids to stay on their feet when fielding a ball.
- Assign parents to bases while your team is batting.
- An adult should be assigned at the "batters circle". Do not allow the child to go to the batters box until the runner has passed home plate. (safety)
- Move your team quickly so that teams can maximize their playing time. BE ORGANIZED.
- Parents should accompany their children to the restroom. (safety)
- Let parents know that we will <u>NOT</u> allow siblings on the field at anytime. (safety)
- NO smoking is allowed at our ball fields. (Tobacco Free Zone)
- NO animals are allowed. Please remind parents and their guest.

GREENSBORO PARKS & RECREATION DEPARTMENT

2015 BASEBALL PROGRAM 4 YEAR OLD BITTY LEAGUE

LOCAL RULES AND BY-LAWS

PARKS & RECREATION MISSION STATMENT:

"The Greensboro Parks and Recreation exists to provide professional, diverse leisure opportunities through inclusive programs, facilities, parks, and open space ensuring that Greensboro is a desirable place to work, live, and play."

ATHLETICS PHILOSOPHY

The mission of the Athletic Section of the Greensboro Parks and Recreation Department is to create a positive environment for youth and adults:

- I. By emphasizing each individual's right to participate
- II. By teaching life skills, good sportsmanship and game fundamentals
- III. By stressing fun and enjoyment above all else

PURPOSE:

To provide an opportunity for youth, age 4 to play baseball in an organized team setting emphasizing safety, fundamental skills, teamwork, sportsmanship and fair play.

ORGANIZATIONAL SET UP AND DUTIES:

- 1. League Director Is responsible for scheduling all leagues. Along with the Athletic Director, the League Director shall be the chief supervisor of all teams in the Parks and Recreation Department Bitty League Baseball program and reserves the right to suspend any manager, coach, player, or spectator who breaks any of the department policies as stated in these By-Laws.
 - The League Director will handle all protests. If a player or team appeals a ruling from the League Director, the Athletic Director will hear the appeal for a final ruling.
- 2. Field Supervisors will be Parks and Recreation Department employees working under the supervision of the League Director. Their duties include, but not limited to:
 - a. General supervision of games, fields and spectators
 - b. Handling any problems which may arise at the fields
 - c. Enforcement of the Rules and By-Laws, City and Department Policies

TEAMS AND LEAGUES:

4 Year Old Bitty League Baseball League is for youth age 4. Players' age is determined by cut-off date April 30, 2015.

SEASONAL GAMES:

The season will consist of 5 games and no tournament play. Final league assignments will be made by the League Director. Field locations will be based on field size and availability.

ENTRY FEE:

The fee to participate for is \$35 per player. (\$40 late fee) A t-shirt and cap will be provided for all players. Individual medallions will be awarded to each player after the completion of the season. NO player refunds will be given after the meet and greet meeting.

REFUND POLICY:

Greensboro Parks and Recreation Refund Policy For Youth Baseball

The Greensboro Parks and Recreation Department reserves the right to cancel a program at the sole discretion of the department, including when a program's minimum enrollment is not met. In the event of a program cancellation, the department will endeavor to provide as much advance notice as possible to participants. In addition, the department reserves the right to alter schedules, fees, and instructors as necessary. In the event that the department cancels a program or event, registration fees are 100% refundable except in cases when an alternative refund policy has been provided in writing to registrants at the time of registration.

Program withdrawal and refund requests initiated by participants will be processed in accordance with the criteria set forth below. All requests for a refund of program fees must be received by the department in writing. Refund requests are processed according to the guidelines included below and generally take 2-4 weeks to process, with the exception of payments made by check, which may take additional processing time. The refund check will be mailed to address provided on the written refund request.

Prior to Program Start Date: Fees are fully refundable less a \$10 processing fee per registration. (No equipment issued)

No refund is available except in extenuating circumstances as determined by the program supervisor. (All equipment must be returned)



REGISTRATION:

Each parent/legal guardian is required to register their child(ren) during assigned registrations dates (January 5 – February 27). A fee of \$35 per player is due at registration. (Late Registration dates: March 2-6: Late fee is \$40.00) Each registrant is required to show the original/legible birth certificate and P.A.Y.S. Card (Parent's Association of Youth Sports) when registering. Children will be placed on teams by the Athletic Staff to create teams. At the conclusion of registration, a mandatory volunteer coaches meeting will be scheduled to review program information. Players may only play for one team at a time and are encourage playing in their age division. If a parent wants their child to play up an age division, they must submit the request in writing. Athletic Staff will make the final decision on the age division the child will play in.

PLAYER REGISTRATION GUIDELINES:

- 1. Legal residence is defined as that listed by the school where the player attends. Home school or Private schooling will be determined by home address. League Director reserves the right to assign players to create teams.
- 2. A player's age is determined by the cut-off date of April 30, 2015. If a legal Birth Certificate is not available, a Passport or Green card will be accepted. (note: any player, coach, parent believed to have encouraged and/or assisted with the submission of an altered birth certificate will be removed from the program no less than (1) one year.
- 3. Each parent/legal guardian must register using the Greensboro Parks and Recreation form. Parents will register their child at the Parks & Recreation Office. Forms will not be available for pick-up due to roster limits for teams.

TEAM ROSTERSS:

- 1. Roster maximum is (12) players. The Head Coach will be provided their roster. Rosters will include player's assigned jersey/t-shirt number listed beside their name.
- 2. A carbon copy of the players registration form will be given to the coach before play (practice or game) is allowed.
- 3. Any coach signing a registration form for a player or playing an unregistered player will be suspended for (1) year without an appeal.
- 4. Roster additions will be approved by the League Director only.
- 5. Any coach playing a player under an assumed name will be suspended for a minimum of (1) one year.
- 6. Any coach who knowingly plays an illegal player will serve a suspension of (1) one year.

SCHEDULES:

The League Director will design all schedules. Games will be played as scheduled with the League Director reserving the right to make changes in exceptional case.

GAME TIME LIMITS:

All games will be limited to 3 innings or 55 minute game time.

The clock time will be determined by the P&R Staff Person or Official. Players should arrive 15 or minutes early to your game. Dugouts are listed on the game schedules. Players should take advantage of outside field areas to begin their warm-ups while teams are playing games or finishing their game. Coaches should meet with their teams after the games on the outside of the dugout area so other teams may begin their warm-up/game on time.

PLAYING RULES:

<u>Note:</u> All players must wear their Bitty Ball jersey and hat during all field play. Helmets are optional and supplied by the parent.

OFFENSE:

- 1. All players bat (continuous batting). Players remain in the dugout unless the player is "on deck." Appoint an adult to be in the dugout during play (at all times) and assist with keeping a player "on deck." Coaches are encouraged to mix up their lineups to allow most of the kids to bat first throughout the season.
- 2. All players hit off a "T" only. An Adult coach needs to be in the tee area to place the ball on the tee when the batter is ready to hit. Kids are not allowed to place the ball on the tee. The Parks & Recreation Department will furnish all game balls.
- 3. Once the ball is batted, kids run to the base. Players already on the base paths with continue to the next bases. Adults are needed to assist with base runners at each base. The last player hitting will continue running all the way to home plate.
- 4. After all players have batted, then the team takes the field. NO SCORE IS KEPT. Teams keep switching and batting with the 55 minute game time. Staff will determine when play is over in regards to time permission for both teams to bat. Coaches are asked to teach players how to drop the bat after contact with ball without throwing it.

DEFENSE:

- 1. All players take the field.
- 2. Coaches, please place the players in the infield and outfield (grass) positions. During one of the innings, all players must play one infield position. NO catcher position is used. A player positioned at the pitchers area must be to left or right and beyond the pitching rubber or behind the coach.
- 3. All players fielding the ball throw to first base. Since there are no outs, the players continue on base paths for teaching purposes.

<u>REMEMBER:</u> Bitty League Baseball is an instructional program. All involved should strive to have fun. All players should be taught as many basic skills as possible such as, throwing, batting, running bases, and sportsmanship, etc.

RAIN-OUT POLICY:

If rain sets in (2) two hours prior to game time the Parks and Recreation Athletics Office will leave a message on the rain line. **Game cancellation line (373-2366).** This number is located at the top of all game schedules. If no message is provided, report to the fields. When it rains after arriving at the fields the decision to play or not will be determined based on the safety rule. If the first game is cancelled due to weather and the weather clears in time for the next scheduled game, the second, third and fourth games may be played if field conditions are safe. If the first two games are cancelled, all other games will be cancelled for that day at that field. Be prepared to play in the rain if conditions are safe. Any cancelled games should be reported to the League Director.





Text

alerts from Greensboro Parks & Recreation Department (Organization or Group's Keyword)

YOUTHBASEBALL to 84483 to receive

(Organization or Group Name)

For email alerts, search for our organization on www.RainedOut.com

SHORTENED GAMES:

Any game interrupted, halted, or delayed due to injury, rain or dangerous weather conditions will Count as a complete game if 3 innings have been completed.

CONDUCT:

The Parks and Recreation Department strives to encourage good sportsmanship and clean competition. All are expected to cooperate with other coaches, managers and Parks and Recreation personnel.

The following will not be allowed at any ball field during practices or games.

- 1. Drinking of alcoholic beverages or use of illegal drugs by any coach, spectator or sponsor (before, during or after games on City property).
- 2. Profanity.
- 3. Fighting.
- 4. Managers/Coaches/Spectators or players confronting or threatening others.
- 5. Bringing a dog to the field.
- 6. Smoking or using any tobacco products.
- 7. Excessive or abusive arguing with others on a judgment call.

- 8. Coaches or team representatives may not physically touch or jerk players.
- 9. Any player ejected from a game will remain in the dugout supervised by a coach.
- 10. Any adult ejected from a game or site will need to leave the playing area immediately. ("Out of sight, out of mind").

SUSPENSION POLICY:

The Suspension Policy is designed to define major and minor suspensions and to outline the offenses for which one may be suspended from any or all activities programmed within the Greensboro Parks and Recreation Department/Athletic Division.

In order to ensure the safety and rights of program participants, coaches, managers, players, and the Parks and Recreation Staff, the following Suspension Policy has been initiated for all sports programs.

The Suspension Policy is defined as disciplinary actions taken by the Parks and Recreation Department towards an individual(s) or team(s) that violate the Program Rules and By-Laws that are written by officials or Parks and Recreation staff.

The action prohibits the offender(s) from participating in activities in any way other than a spectator for a designated period of time or number of games.

There are two (2) types of Suspension: Minor and Major

<u>Minor Suspension</u> is a short-term suspension in a given sport. Suspensions of minor violations will be ONE (1) game in all sports. The following are examples of minor violations. The list is not inclusive of all violations.

- 1. Negatively approaching another coach and or P&R staff before, during or after a game.
- 2. Failure to leave the field or facility immediately after ejection.
- 3. Use of alcohol or illegal drugs prior, during or after game on city property.
- 4. Ejection/unsportsmanlike conduct by a coach, manager, or player. (NO APPEAL)

<u>Major Suspension</u> is a long-term suspension that will carry over to all sports offered by Greensboro Parks and Recreation/Athletics for a specific period of time. Minimum suspension for major violations is one (1) year. This list is not inclusive of all violations

- 1. Coach playing a player that is not registered with Parks and Recreation Department.
- 2. Player playing under an assumed name.
- 3. Attempting to inflict bodily harm with any piece of equipment and/or assaulting an Official or Parks and Recreation employees.
- 4. Fighting.
- 5. Continued unsportsmanlike conduct towards staff and others.

Two violations in a given sports may be sport may be considered a major violation and warrants suspension.

The Parks and Recreation Athletic Staff will determine the severity of the violation and notify the offender(s) in writing as to why, length and period of suspension.

The offender(s) will have forty-eight (48) hours to appeal the suspension. This appeal must be written and submitted to the League Director. A \$25.00 Appeal Fee must accompany the appeal, which is non-refundable, The appeal will be made to the Athletic Director and his decision will be final.

SEASON AWARDS:

The Greensboro Parks and Recreation Department will supply all participants with a medallion at the last regular season game.

Reminder: Parks & Recreation will provide medals at the conclusion of the program. If you wish to provide more awards, please make arrangements to do this in a private setting.

CONCUSSION FACTS

According to the CDC and the NFHS standards a concussion is defined as a bump, blow, or jolt to the head can cause a concussion, a type of traumatic brain injury. Concussions can also occur from a blow to the body that causes the head and brain to move rapidly back and forth. Even a "ding," "getting your bell rung," or what seems to be a mild bump or blow to the head can be serious. During sports and recreation activities, concussions may result from a fall or from players colliding with each other, the ground, or with obstacles. The potential for concussions is greatest in athletic environments where collisions are common.

Concussions can occur, however, in any organized or unorganized sport or recreational activity, as well as outside of sports from events such as a motor vehicle crash. Sometimes people do not recognize that a bump, blow, or jolt to the head or body can cause a concussion. As a result, athletes may not receive medical attention at the time of the injury, but they may later report symptoms such as a headache, dizziness, or difficulty remembering or concentrating. These symptoms can be a sign of a concussion.

Did you know?

Athletes who have ever had a concussion are at increased risk for another concussion. Young children and teens are more likely to get a concussion and take longer to recover than adults. A repeat concussion that occurs before the brain recovers from the first—usually within a short period of time (hours, days, or weeks)—can slow recovery or increase the likelihood of having long-term problems.

- A concussion is a brain injury.
- All concussions are serious.
- Most concussions occur without loss of consciousness.
- Concussions can occur in any sport or recreation activity.
- Recognition and proper response to concussions when they first occur can help prevent further injury or even death.

RECOGNIZING A POSSIBLE CONCUSSION

To help recognize a concussion, you should watch for and ask others to report the following two things among your athletes:

- 1. A forceful bump, blow, or jolt to the head or body that results in rapid movement of the head.
- 2. Any concussion symptoms or change in the athlete's behavior, thinking, or physical functioning: Athletes who experience one or more of the signs and symptoms associated with a concussion should be kept out of play the day of the injury and until a health care professional, experienced in evaluating for concussion, says they are symptom-free and it's OK to return to play.

Concussions:

SIGNS OBSERVED BY COACHING STAFF	SYMPTOMS REPORTED BY ATHLETE
Appears dazed or stunned	Headache or "pressure" in head
Is confused about assignment or position	Nausea or vomiting
Forgets an instruction	Balance problems or dizziness
Is unsure of game, score, or opponent	Double or blurry vision
Moves clumsily	Sensitivity to light and noise
Answers questions slowly	Feeling sluggish, hazy, foggy, or groggy
Loses consciousness (even briefly)	Concentration or memory problems
Shows mood, behavior, or personality changes	Confusion
Can't recall events <i>prior</i> to hit or fall	Just not "feeling right" or is "feeling down"
Can't recall events <i>after</i> hit or fall	

When a Concussion is Suspected: If you suspect that an athlete has a concussion, implement the following IMMEDIATELY:

- 1. Remove the athlete from play. Look for signs and symptoms of a concussion if the athlete has experienced a bump or blow to the head or body. When in doubt, sit them out.
- 2. Ensure that the athlete is evaluated by a health care professional experienced in evaluating for concussion. Do not try to judge the severity of the injury yourself. Health care professionals have a number of methods that they can use to assess the severity of concussions. As a coach, recording the following information can help healthcare professionals in assessing the athlete after the injury:

- Cause of the injury and force of the hit or blow to the head or body• Any loss of consciousness(passed out/knocked out) and if so, for how long
- Any memory loss immediately following the injury• Any seizures immediately following the injury
- Number of previous concussions (if any)
- 3. Inform the athlete's parents or guardians about the possible concussion and give them the fact sheet on concussion. Make sure they know that the athlete should be seen by a health care professional experienced in evaluating for concussion.
- 4. Keep the athlete out of play the day of the injury and until a health care professional, experienced in evaluating for concussion, says s/he is symptom free and it's OK to return to play. A repeat concussion that occurs before the brain recovers from the first—usually within a short period of time (hours, days, or weeks)—can slow recovery or increase the likelihood of having long-term problems. In rare cases, repeat concussions can result in edema (brain swelling), permanent brain damage, and even death.

The City of Greensboro requires a medical release form from the physician before the player can return to play. This documentation must be submitted to the League Director for clearance. League Director will notify the Head Coaches when clearance has been obtained. Parents must bring the medical release form to the Parks and Recreation Administration Office located at 1001 Fourth Street, Greensboro, NC 27405.

Remember, you can't see a concussion and some athletes may not experience and/or report symptoms until hours or days after the injury. Most people with a concussion will recover quickly and fully. But for some people, signs and symptoms of concussion can last for *days, weeks*, or *longer*. Exercising or activities that involve a lot of concentration, such as studying, working on the computer, or playing video games may cause concussion symptoms(such as headache or tiredness) to reappear or get worse. After a concussion, physical *and* cognitive activities—such as concentrating and learning—should be carefully managed and monitored by a health care professional.

It is normal for athletes to feel frustrated, sad and even angry because they cannot return to sports right away or cannot keep up with their school work. Talk with athletes, parents, and other coaches about these issues and offer support and encouragement.

Additional Information is available @ this website: www.cdc.gov/Concussion/Resources.html

WELLNESS TIPS – Heat Related Issues

Safety of every youth participating during the football season is <u>ALWAYS</u> a priority! To ensure the safety and well – being of players during <u>HOT WEATHER</u>, extra precautions have been implemented. Remember it is much easier to keep FLUIDS in you, even when you are not thirsty than it is to treat heat related problems. *DRINK PLENTY OF WATER!!!*

The following HEAT INDEX GUIDELINES/STEPS must be adhered to:

During a **RED OZONE ALERT** (heat index: 130 & above) teams will **NOT PRACTICE** outdoors and should not practice in a non-air conditioned indoor facility.

During a PINK OZONE ALERT (heat index: 105 - 129) the following guidelines should be followed for ALL participants/organizations. Teams must guard against serious heat problems. The training regimens of any team practicing under high heat and humidity conditions must do the following:

- a. Limit or eliminate laps entirely. **<u>DO NOT</u>** assigns laps for disciplinary reasons.
- b. All practices will be limited to 1 hour w/ low intensity.
- c. Schedule practices for early evening (approximately 7 8pm), after the sun is low. Rest in shaded areas in 10 15 minute intervals
- d. All organizations MUST have multiple water stations and give the players all the water they want to drink anytime they want it take breaks *every 15 20 minutes -- MANDATORY.*
- e. Limit or eliminate soft drinks as substitute for water, players should have drinks with **ELECTROLYTES.**
- f. All coaches need to keep an eye on players and fellow coaches for the slightest sign of heat exhaustion or fatigue.
- g. Players should practice <u>WITHOUT</u> pads and helmets, players MUST wear ventilated or light colored clothing during practices
- h. Players should not wear sweat suits.
- i. Players should be given frequent water breaks.

During YELLOW OZONE ALERT (heat index: 90 - 104) the following guidelines should be followed, use caution, remove helmets and other equipment if not involved in contact. Rest/shade/water must be given in 15 minute intervals (10 minute duration) during the activity -- especially for participants who are sensitive to heat and/or have breathing problems.

During **GREEN OZONE ALERT** (heat index: 80 - 90) use caution, monitor athletes for necessary action -- especially for participants who are sensitive to heat and/or have breathing problems.

104° 102° 100° 98° 96°	98 97 95 93 91	20% 104 101 99 97 95	30% 110 108 105 101 98	120 117 110 106	50% >130 125 120 110	60% >130 >130 >130	70% >130 >130 >130	80% >130 >130 >130	90% >130 >130 >130
102° 100° 98° 96° 94°	97 95 93 91	101 99 97 95	108 105 101	117 110	125 120	>130 >130	>130	>130	>130
100° 98° 96° 94°	95 93 91	99 97 95	105 101	110	120	>130			
98° 96° 94°	93 91	97 95	101				>130	>130	>120
96° 94°	91	95		106	110				>130
94°			98		110	125	>130	>130	>130
	89		70	104	108	120	128	>130	>130
		93	95	100	105	111	122	128	>130
92°	87	90	92	96	100	106	115	122	128
90°	85	88	90	92	96	100	106	114	122
88°	82	86	87	89	93	95	100	106	115
86°	80	84	85	87	90	92	96	100	109
84°	78	81	83	85	86	89	91	95	99
82°	77	79	80	81	84	86	89	91	95
80°	75	77	78	79	81	83	85	86	89
78°	72	75	77	78	79	80	81	83	85
76°	70	72	75	76	77	77	77	78	79
74°	68	70	73	74	75	75	75	76	77
	86° 84° 82° 80°	86° 80 84° 78 82° 77 80° 75 78° 72 76° 70	86° 80 84 84° 78 81 82° 77 79 80° 75 77 78° 72 75 76° 70 72	86° 80 84 85 84° 78 81 83 82° 77 79 80 80° 75 77 78 78° 72 75 77 76° 70 72 75	86° 80 84 85 87 84° 78 81 83 85 82° 77 79 80 81 80° 75 77 78 79 78° 72 75 77 78 76° 70 72 75 76	86° 80 84 85 87 90 84° 78 81 83 85 86 82° 77 79 80 81 84 80° 75 77 78 79 81 78° 72 75 77 78 79 76° 70 72 75 76 77	86° 80 84 85 87 90 92 84° 78 81 83 85 86 89 82° 77 79 80 81 84 86 80° 75 77 78 79 81 83 78° 72 75 77 78 79 80 76° 70 72 75 76 77 77	86° 80 84 85 87 90 92 96 84° 78 81 83 85 86 89 91 82° 77 79 80 81 84 86 89 80° 75 77 78 79 81 83 85 78° 72 75 77 78 79 80 81 76° 70 72 75 76 77 77 77	86° 80 84 85 87 90 92 96 100 84° 78 81 83 85 86 89 91 95 82° 77 79 80 81 84 86 89 91 80° 75 77 78 79 81 83 85 86 78° 72 75 77 78 79 80 81 83 76° 70 72 75 76 77 77 77 78

Directions: Locate the current temperature on the left hand column and then locate the relative humidity on the top row.

Follow the temperature across and the humidity down until they meet; this measurement is the heat index.

The heat index will increase 15 degrees in direct sunlight.

Extreme Danger:	Heat Stroke likely to occur when working under these conditions.
Danger:	Heat Exhaustion or Heat Cramps likely. Heat Stroke may occur upon prolonged exertion.
Extreme Caution:	Heat Cramps or Heat Exhaustion likely to occur.
Caution:	Heat Fatigue may occur. Normal summer working conditions should be observed.

EMERGENCY RESPONSE PLAN

Statement of Purpose – Though we attempt to avoid accidents and emergencies by adequate planning and training, as well as maintain safe facilities and equipment, these situations will inevitably still occur. For that reason, the entire leadership who is involved in all aspects of Athletic programming including professional staff, part-time employees, officials and volunteers must have a clear understanding and follow this emergency response plan.

Prevention

- 1. All participants must provide a completed Medical History/Registration form. This form must be attached to the roster prior to the first game of each season.
- 2. It is highly recommended that all participants have a pre participation physical examination with a follow-up examination prior to each season.
- 3. We recommend Coaches have a stocked first aid kit at every practice and game. A first aid kit will be provided at all indoor game locations and at sites with concession areas. In addition, it's strongly recommended that all coaches maintain a copy of each participant's medical history emergency contact information, etc.

- 4. If a player is injured during a game, only the Athletics Staff, officials, and the coaches will be allowed on the playing field/area with the injured player. Persons who are available with any type of first aid training (first responder, athletic trainer, EMT, nurse or doctor) will be allowed to help the injured person. All other players must go to another area of the field or bench. Spectators will not be allowed in the field area at anytime during the game.
- 5. Anyone administering first aid, especially in dealing with blood and/or other bodily fluids must wear protective gloves and any other personal protective equipment that is available.
- 6. Blank accident forms must b kept with each first aid kit. A for must be completed by the field/gym supervisor and coaches at the scene for every major emergency and/or accident. Forms must be submitted within 24 hours to League Director.
- 7. A telephone must <u>always</u> be available at each game site. Coaches are responsible for emergency communications at practices.

In Case of Emergency

For major emergencies, follow ALL steps. For minor emergencies, follow the **BOLD** items ONLY.

- 1. Assess the injury.
- 2. Activate the medical response plan / emergency action plan.
- 3. Send a "phone runner" to call emergency medical personnel and to call or locate the injured person's parents if under age.
- 4. Administer basic first aid.
- 5. Send another person to direct the arriving emergency medical personnel.
- 6. Prepare the injured person to be transported. **Do not move the injured person until emergency medical personnel arrive or if the scene becomes unsafe.**
- 7. Designate someone to go to the hospital with the injured person if parents, spouse or relative are not available.
- 8. Field/gym supervisors, coaches or staff on duty must interview witnesses and fill out an Accident Report. This report is due in the Athletic Director's office within 24 hours of the emergency or accident.

Emergency Phone Number (for Rescue, Fire or Police) – Dial 911

Note: The Athletics Section of the Greensboro Parks and Recreation Department has compiled, distributed and mandated this information to all the leadership involved in our athletics programming. Each person should be aware that failure to adhere to the information contained herein may leave them open to litigious situations. Signatures that show compliance to this plan have been collected on a separate sheet.